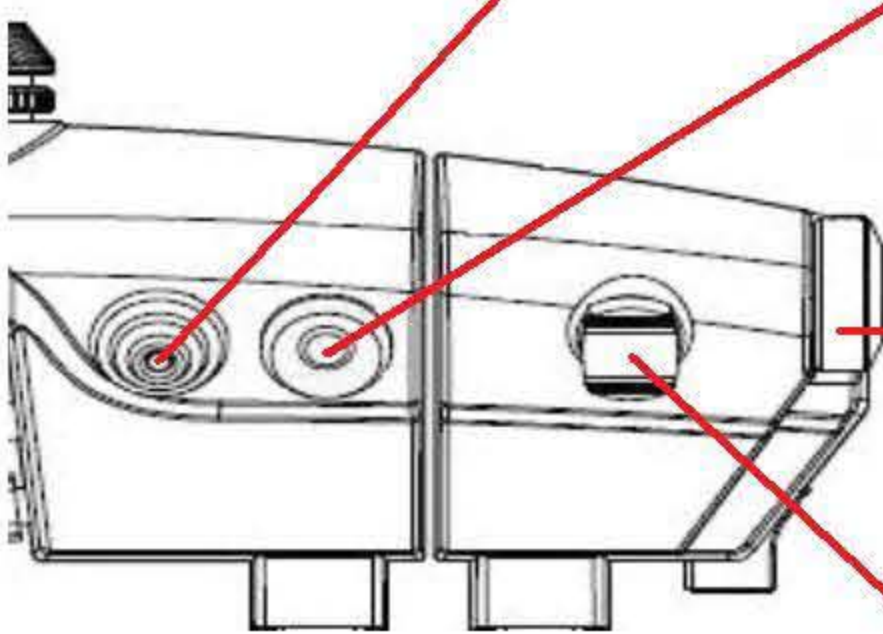


The diagram illustrates the physical layout of the Saitek X65F joystick and its button panel. Red lines connect specific physical components to their corresponding labels in the table. The joystick features a B-Button and Trigger at the top, a Pinkie Button and Pinkie Switch on the side, and four POV buttons (Up, Down, Left, Right) on the back. The base includes four Bowl Hat buttons (Up, Down, Left, Right), four Castle Hat buttons (Up, Down, Left, Right), and four H-Hat buttons (Up, Down, Left, Right). The button panel at the bottom includes a Safe Button, four function buttons (F1-F4), and four trigger buttons (T1-T4).

	MODE 1	MODE 2	MODE 3	MODE 4
B-Button				
Trigger				
Pinkie Button				
Pinkie Switch				
POV ↑				
POV →				
POV ↓				
POV ←				
Bowl Hat ↑				
Bowl Hat →				
Bowl Hat ↓				
Bowl Hat ←				
Castle Hat ↑				
Castle Hat →				
Castle Hat ↓				
Castle Hat ←				
A-Button				
H-Hat ↑				
H-Hat →				
H-Hat ↓				
H-Hat ←				
Safe Button				
T1				
T2				
T3				
T4				

		MODE 1	MODE 2	MODE 3	MODE 4
	Rotary 1				
	E-Button				
	D-Button				
	Rotary 2				
	F-Button				
	Hat 4 ↑				
	Hat 4 →				
	Hat 4 ↓				
	Hat 4 ←				
	Hat 5 ↑				
	Hat 5 →				
	Hat 5 ↓				
	Hat 5 ←				
	Mouse ↑				
	Mouse →				
	Mouse ↓				
	Mouse ←				
	LT Mouse Button				
	Hat 6 ↑				
	Hat 6 →				
	Hat 6 ↓				
	Hat 6 ←				
	Hat 7 ↑				
	Hat 7 →				
	Hat 7 ↓				
	Hat 7 ←				
	Scroll Wheel ↑				
	Scroll Wheel ↓				
	K-Switch ↑				
	K-Switch ↓				